Graphing Linear Inequalities

A **linear inequality** is similar to an equation as you learned before, but the equal sign is replaced with an inequality symbol. A **solution** to an inequality is any ordered pair that makes the inequality true.

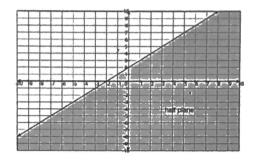
Ex. Tell whether the ordered pair is a solution to the inequality.

$$(7,3)$$
; y < 2x - 3

$$(4, 5)$$
; y < x + 1

$$(4.5)$$
; $y \le x + 1$
 $5 \le 4 + 1$
 $5 \le 5 \checkmark y \in S$

A linear inequality describes a region of a coordinate plane called a **half-plane**. All the points in the shaded region are solutions of the linear inequality. The **boundary line** is the line of the equation you graph.



Symbol	Type of Line	Shading
<	Dashed	Below boundary line
>	Dashed	Above boundary line
≤	Solid	Below boundary line
≥	Solid	Above boundary line

Graphing Linear Inequalities

Step 1: Solve the inequality for y (if necessary).

Step 2: Graph the boundary line using a solid line for \leq or \geq OR a dashed line for < or >.

Step 3:

If the inequality is > or \ge , shade **above** the boundary line If the inequality is < or \le , shade **below** the boundary line

OR

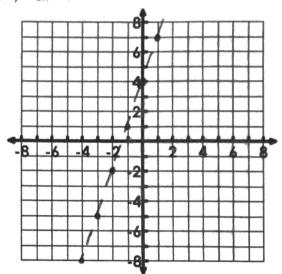
Select a test point and substitute it into linear inequality.

- If the test point gives you a true inequality, you shade the region where the test point is located.
- If the test point gives you a false inequality, you shade the region where the test point is NOT located.

Practice Graphing Linear Inequalities

Ex. Graph the inequality:

a. y < 3x + 4

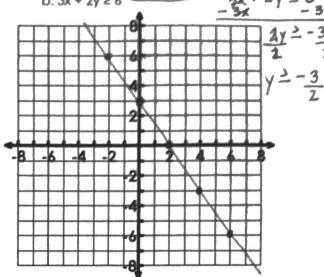


Type of Line: dashed

Shade: below

Test Point: (1,1) 1 < 3(1) +4

Ex. Graph the inequality: 16 10146 for b. 3x + 2y ≥ 6 -



Shade: above

— Test Point: (2,2)

3(2)+2(2)=6 6+4=6 10=6

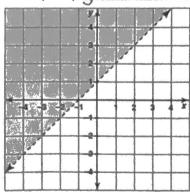
Naming Linear Inequalities

• Type of Line • Y-Inter

Y-intercept

Practice: Name each linear inequality from the graph:

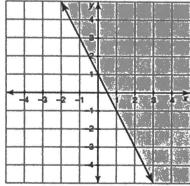
a. Inequality: y > |x + |



Type of Line: dashe

Shade: above

b. Inequality: y = -2x + 1



Shade: ADDYC